

Unity 3D Developer

MadOverGames is one of the top social mobile gaming companies with its HQ located in California, USA and an office in India. MadOverGames have been one of the top game developers on Apple App Store and Google Play Store.

For more information, please visit http://madovergames.com

We are looking for a world class **Unity3D Developer** to help us develop the next generation of mobile social games! We are looking for fun, energetic people who have a passion for building great products and bringing our games to life. So, if you think you have the chops to deliver something unique, come join us!

Responsibilities

- Code and develop new games and features such as gameplay, IAPs, prototypes, implementation of SDKs, etc.
- Inspire technical solutions while spearheading multiple games
- Review code and design decisions with teammates and propose changes and improvements to promote scalable, reliable, and maintainable technologies for our gaming platforms.
- Promote code maintainability, extensibility, and reusability across all mobile devices

- Provide feedback to help shape the final product of our games in terms of gameplay and user experience
- Monitor the technical performance of games including server code performance, serverclient communication issues, bugs, and crashes.

Requirements

- Bachelors in Computer Science or equivalent quantitative field.
- 1+ years of experience in game development and Unity 3D (C#).
- Ability to solve complex problems with simple and optimal solutions.
- Strong empathy for users.
- Love and passion for mobile games.
- Ability to adapt to different game genres.
- Ability to create quick prototypes as per instructions.
- Ability to learn different technologies and programming languages quickly.
- Excellent written and verbal communication skills.

To Apply

Kindly send your resume and portfolio to career@madovergames.com